

ANIMATION

#4142

Suggested sequence by semester

This suggested sequence does not include any developmental courses that may be required. The time required to complete the degree may vary according to the total number of credits taken per semester.

SEMESTER I			CREDITS			SEMESTER II			CREDITS		
English Composition I	ENG 111	3	English Composition II	OR	ENG 112	3	Speech Fundamentals		COM 109		
Drawing I	ART 122	3	Color Theory		ART 131	3	Art History I		ART 133	3	
Two-Dimensional Design	ART 130	3	Drawing II		ART 123	3	Multimedia I		MED 110	3	
Media Aesthetics	COM 114	3									
Mathematics for Liberal Arts	MAT 120	4									
Intro to Computer for Fine Art	ART 102	1									
TOTAL			17	TOTAL			15				
SEMESTER III			CREDITS			SEMESTER IV			CREDITS		
Art History II	ART 134	3	Portfolio and Presentation		ART 230	3	Laboratory Science Elective			4	
Animation	MED 220	3	Advanced Animation		MED 240	3	Principles of Sociology	OR	SOC 120	3	
Multimedia II	MED 113	3	General Psychology		PSY 113	3					
3D Design	ART 132	3									
Figure Drawing	ART 124	3									
TOTAL			15	TOTAL			13				

MATHEMATICS (4 CR)

Math for the Liberal Arts, MAT 120: To take this course, you must place out of Basic Algebra (through CCM's Accuplacer Algebra Placement Test, ACT, SAT, NJSLA equivalencies or a review of Math courses on the High School transcript – for recent graduates only) or have taken the noncredit Basic Algebra course.

LABORATORY SCIENCE (4 CR): Choose a 4 credit Lab Science course from the General Education course list or one of the following recommended courses:

BIO 127 Biology of Environment Concerns	BIO 129 Introduction to Botany	BIO 132 Concepts in Biology
BIO 133 Human Biology	CHM 105 Forensic Science	
CHM 117/118 Introductory Chemistry/Lab	PHY 103 Concepts of Physics	
PHY 118 Meteorology	SCI 118 General Astronomy	

HONORS COURSES: You may be eligible to take honors courses. Discuss this option with your Academic Advisor.

GENERAL EDUCATION: [Click here for the most recent General Education course list.](#)