

James Loder Bio

James was born in Dover, NJ, and grew up in historic Morris County, where he currently lives. As a child James was captivated by the artwork of comics, cartoons, and games, thus inspiring him to attend weekend classes at Joe Kubert Art School where he studied illustration and excelled at pencil drawing. While preparing for high school, James was accepted at the Morris County School of Technology, where he studied Visual and Performing Arts. In his time at the school, James developed a broad base of creative skills, from graphic design to video editing. On his own time, he focused intensely on developing his skills in animation and 3D modeling, which he continued to hone as a senior student in the NJ Challenger Program at the County College of Morris and Fairleigh Dickinson University. He continued his studies at The College of New Jersey in Interactive Multimedia before deciding to return to his passion for animation at the County College of Morris, where he completed his Associates of Fine Arts degree.

James' freelance career has spanned nearly a decade over which he has worked for game and hobby companies, small businesses, and content creators across the country as an illustrator, painter, 3D modeler, designer, and prop fabricator. In March of 2020, James received an honorable mention in the County College of Morris Student Art Exhibition, at the Mayo Performing Arts Center, in Morristown, New Jersey.

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